Class 3/ Year 3

	Term 1 ROMANS	Term 2 ROMANS	Term 3 EGYPT	Term 4 EG	YPT	Term 5 MOUNTAINS	Term 6 MOUNTAINS	
English	Journey Narrative	How to be a Roman Soldier. Non-Chronological Report Diary	Flat Stanley and the Great Egyptian Grave Newspaper recounts; letter writing	Robbery	Poetry Robert Louis Stevenson From a Railway Carriage	Abominables Instruction writing Narrative	Abominables Persuasive writing	
Maths								
Science	Rocks (year 3)	Light (year 3)	Forces and Magnets (year 3) Knowing forces are pushing and pulls. Knowing the direction of forces.	Forces and Magnets Y(ear 3) Investigations		Plants (Year 3)	Animals including Humans – (to include nutrition, skeletons and muscles) (year 3)	
RE	Creation 2a.1 What do Christians learn from the Creation story?	What different things do people believe about how the world began? How do artists help us to understand Christmas?	Why salt water? What connects Passover to Freedom?	People of God 2a.2 What is it like to follow God? What is the point of Lent?		Gospel 2a.4 What kind of world did Jesus want?	Does prayer make a difference? (role of the vicar)	
History	What did we learn in Key Stage 1? Chronological understanding sessions of key stage 1 History (Individuals/people; events) homes, communication, transport. Why did the Romans come to Britain, and did everyone want them	How did the Romans influence life in Britain?	Why did the Egyptian civilisation last so long? Ancient Egypt	What have archaeologists taught us? Ancient Egypt			Why was climbing Everest such a big deal? Significant world event. Climbing Everest.	
Geography	UK Countries and Cities and surrounding seas recap. Introduction to counties and cities of the UK.		Oceans and Continents recap. Egypt and The Nile.			Mountain Environments. UK and world mountain locations in Europe, north and south America. 8 compass points OS maps contour lines etc. 4 figure grid references.		
DT		Mechanisms: axles and wheels Chariot Model	Food: Ingredients that compliment. Egyptian Feast				Structures: Reinforcing by strengthening and stiffening. Yeti Proofing	
Art and Design	Drawing	Collage Mosaics. Gaudi		Printing. Mono Printing – polystyrene tiles. Repeated patterns.		3d Pottery. Tiles : adding, pulling, layering.		
Music	Compose and Improvise - Use instruments selected for their timbre and pitch to create own piece of music to represent the stages of the water cycle (links to Science) Compose and Improvise. Composition relating to entry of the gladiators (links to History). Listen and Appreciate - BBC 10 Pieces Carmina Burana piece about the Roman Goddess of Fortune. http://www.bbc.co.uk/programmes/articles/3Cj3llLqxGNB2jpd241vHwK/carmina-burana-o-fortuna-by-carl-orff		History of Music - The music of ancient civilisation Egypt https://www.tes.com/teaching-resource/the-music-of-ancient-egypt-6131300			Listen and Appreciate - Peer Gynt – Grieg: Hall of the mountain King – about trolls living in mountains. https://www.educationquizzes.com/ks2/music/grieg-in-the-hall-of-the-mountain-king/		
PE	Invasion Games/ Striking and Fielding Games	Invasion Games/Gym	Gym/Dance	Dance/Games		Net and Wall Games/Athletics	Striking and Fielding Games/Athletics	
Computing	House-keeping of files: Revision on how to save work into the correct file. How to find work previously saved. Microsoft Word: Type longer pieces. Become quicker at typing. Add a number of pictures and captions. Copy and paste picture from the Internet. Format and resize the picture. Word Art	Recap on knowledge of algorithms: what is an algorithm and what does it do? Debugging? Create flowcharts to show the process of an algorithm. Design a programme where a sprite has to navigate its way through a maze. Inputting direction.	Branching databases: Create a branching database using Purple Mash 2Question. Topical link to which questions could be asked. Understanding the different types of digital platforms and their roles in society/everyday life. Know how to report digital concerns on various platforms.	Scratch: Create a maths (Purple Mash also has a software). Inputing ins question etc. Using debugging skills w notice and fix errors in t Computer creativity: cre used in their story.	game making structions for next where necessary to the algorithm. eating a sprite to be	Introduction to Microsoft PowerPoint. Input new slides, text boxes, images, transitions and sounds. Increased ability in typing/getting faster at typing. http://primarygamesarena.com/Play/Keyboar d-2030	Computer creativity: Using IPads or computers to film and edit a video based on a topic. Children show editing skills. Trimming clips, inserting text/music etc.	
	Increased ability in typing/getting faster at typing. http://primarygamesarena.com/Play/Keyboar d-2030	Understand and know their limits with ICT and how to monitor how much time is spent on them – implications from using digital resources for too long.	Increased ability in typing/getting faster at typing. http://primarygamesarena.com/Play/Keyboar d-2030	Understand that a digital trail exists and understand that it is hard to be deleted. How this could affect futures. Understand the legal implications to actions online.		Develop of understanding and criticalness about the internet. Is all information we see on the internet true? Fake news?		
PSHE	Being Me in the World – Year 3	Celebrating Difference (including anti- bullying) – Year 3	Dreams and Goals – Year 3	Healthy Me – Year 3		Relationships – Year 3	Changing Me (including Sex Education) – Bespoke plan	
MFL Alphabet through the year.	Greetings	Colours	Numbers to 31 How old are you?	When is your birthd Months Days	lay?	Places (countries)	Where do you live? Introductions	